

Ultrasound Instrumentation

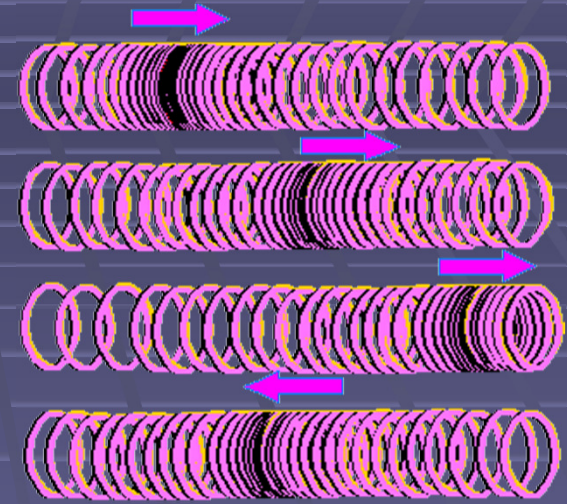
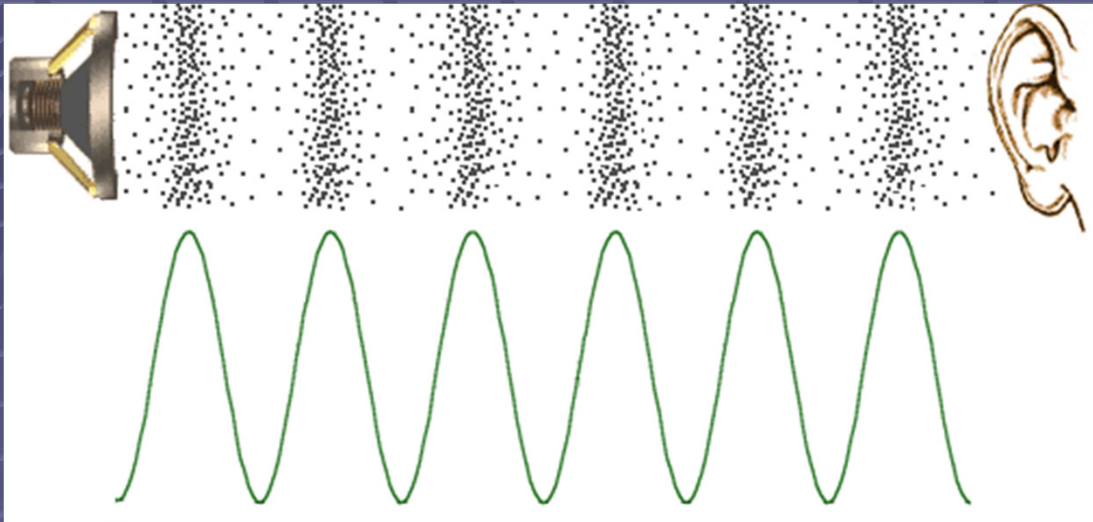


BME 4401 Medical Imaging

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Lecturer: Dr. Sarah Erickson

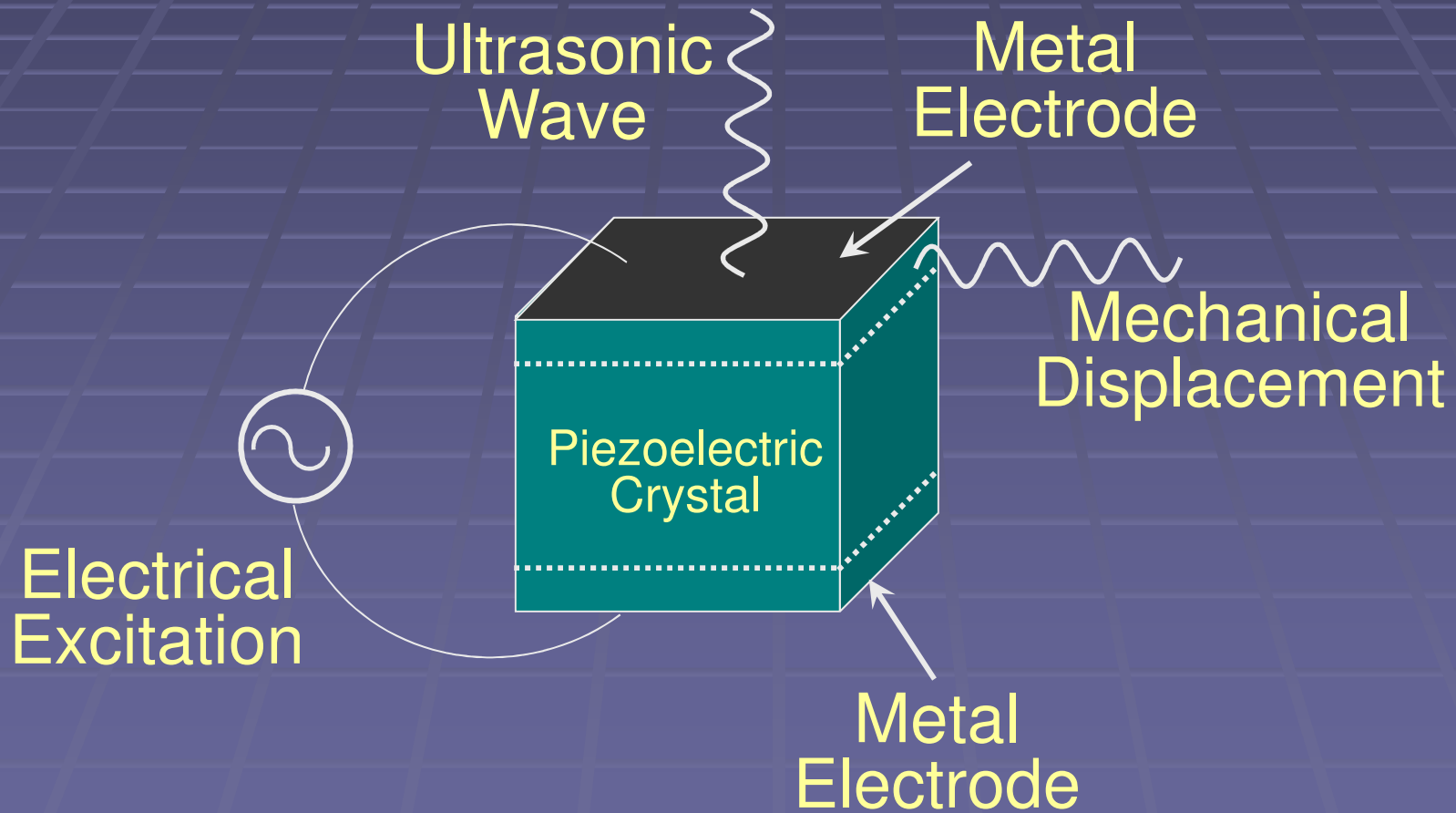
Sound Waves



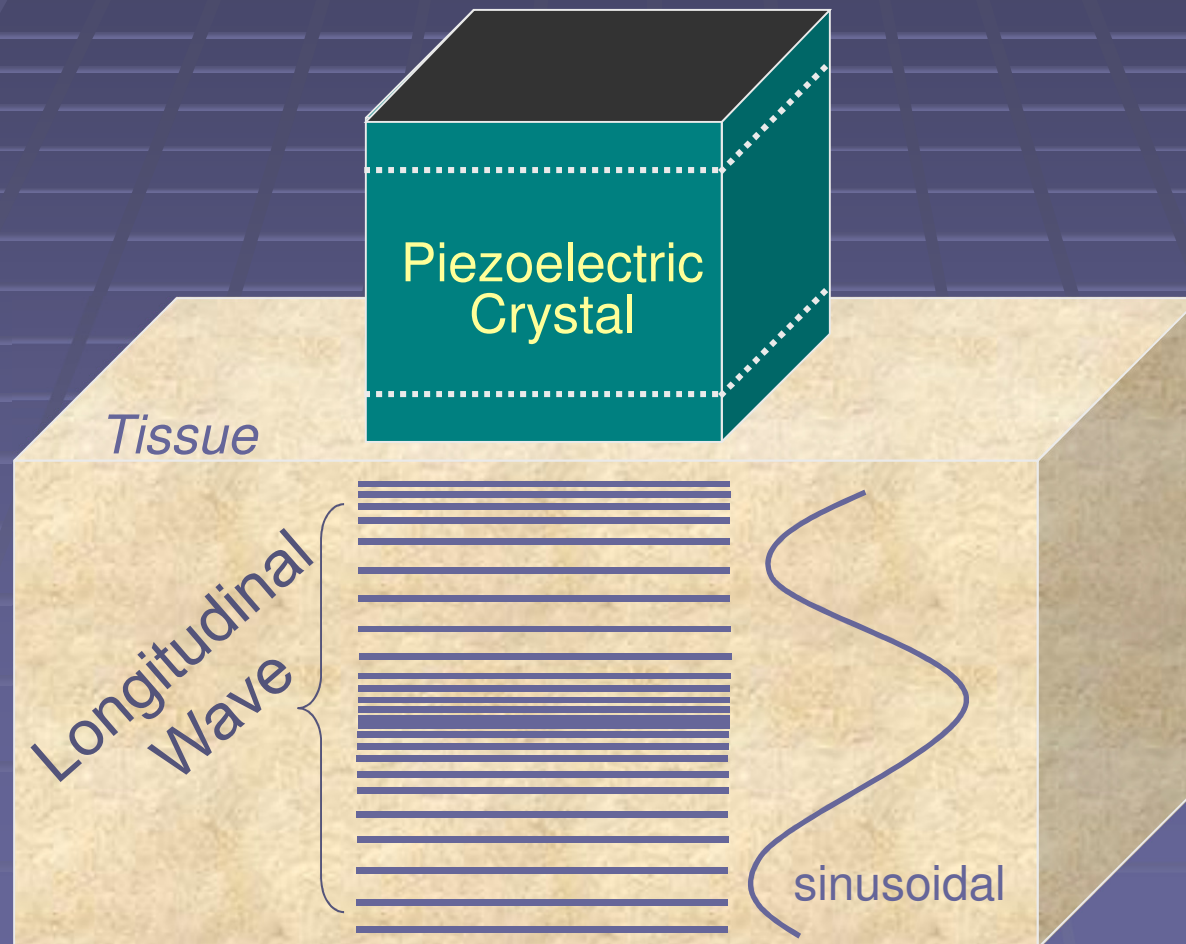
<http://www.youtube.com/watch?v=aguCWnbRETU>



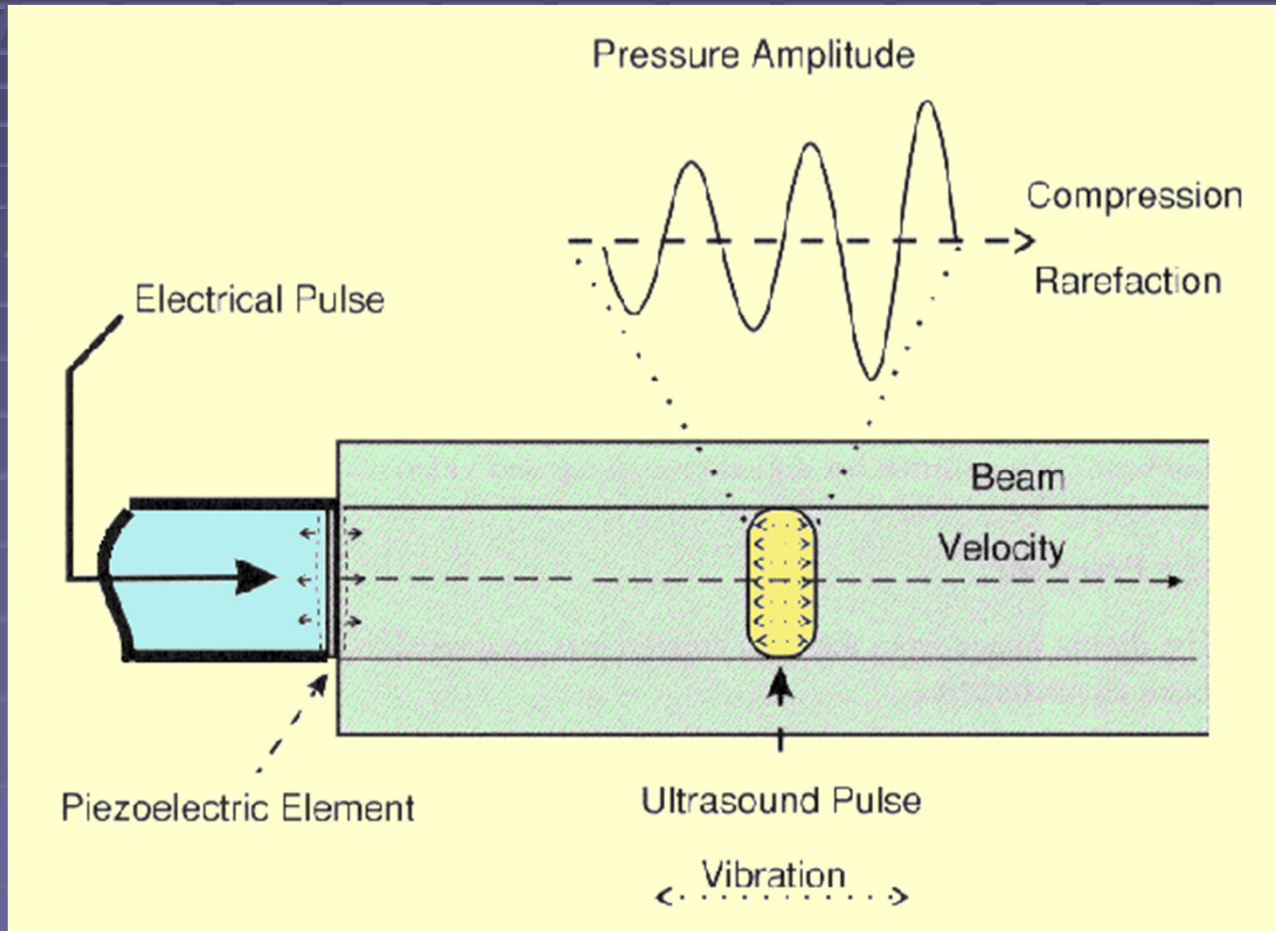
Ultrasonic Transducers



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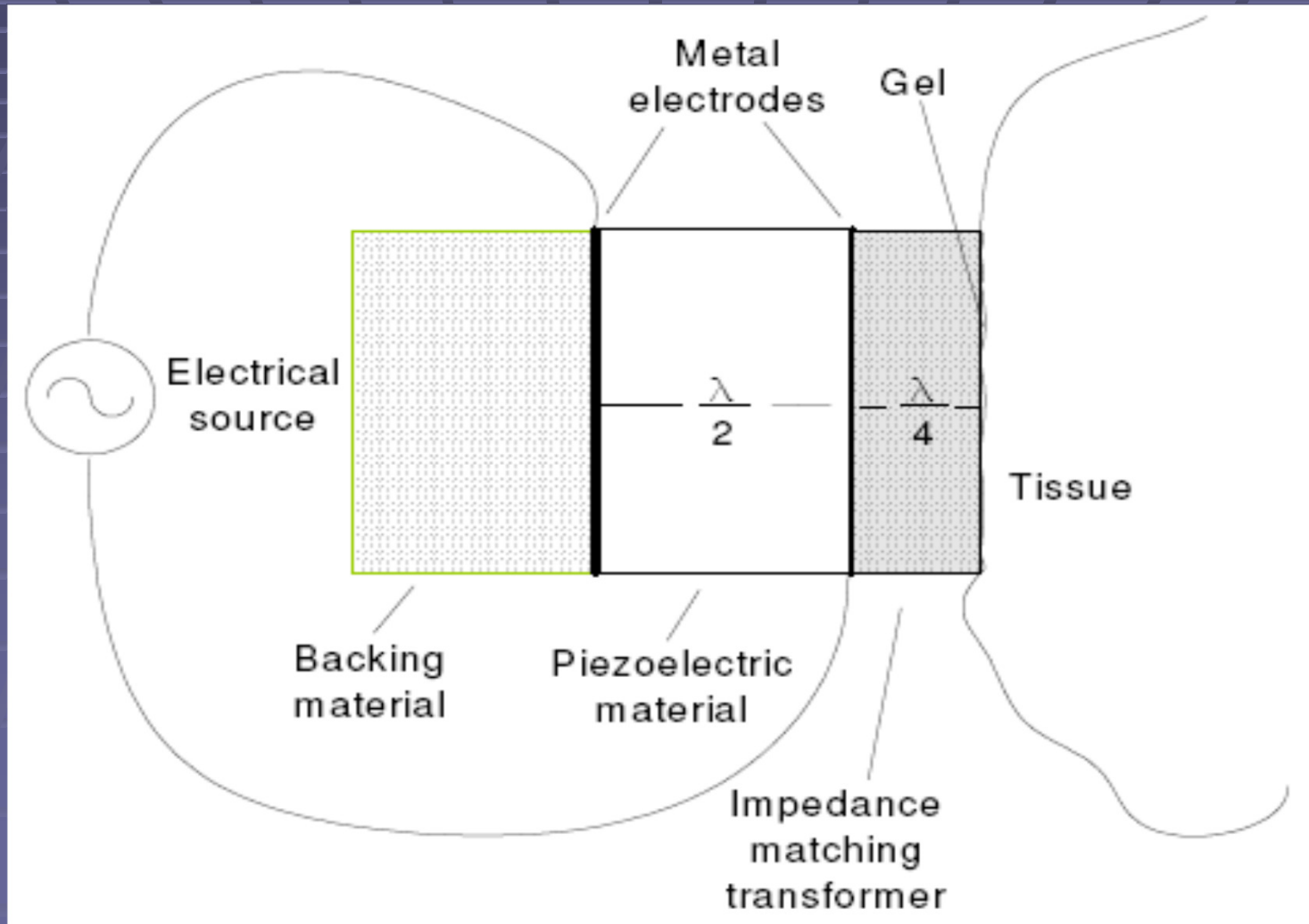
Impedance Matching

Maximum energy transfer:
optimum oscillation &
impedance matching

Transducer =
 $\frac{1}{2}$ sinusoidal wavelength

Coupled to tissue through $\frac{1}{4}$
wavelength transformer

Impedance Matching



Impedance Matching

$$Z_T = \text{sqrt} [Z_{IN} * Z_{OUT}]$$

Z_T → characteristic impedance of transformer

Z_{IN} → characteristic impedance of material at input of transformer (transducer)

Z_{OUT} → characteristic impedance of material at output of transformer (tissue)

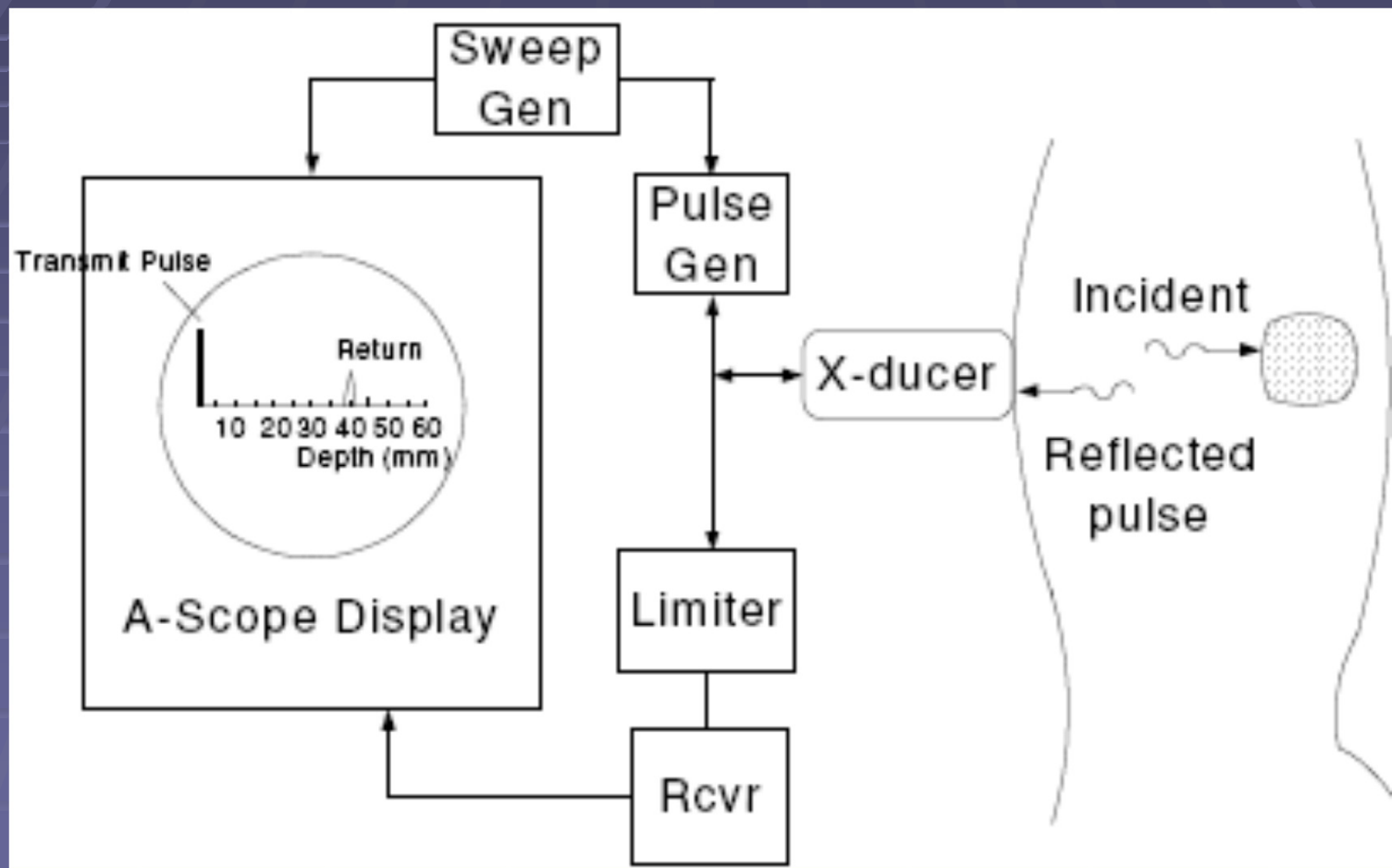
Table 6.1. Typical ultrasonic parameters

Material	Propagation Speed (m/s)	Density (g/mL)	Characteristic Impedance (kg/m ² s)
Air	330	0.0012	0.000396 × 10 ⁶
Blood	1530	1.06	1.622 × 10 ⁶
Bone	2700-4100	1.38-1.81	3.726-7.421 × 10 ⁶
Fat	1460-1470	0.92	1.343-1.352 × 10 ⁶
Lung	650	0.40	0.260 × 10 ⁶
Muscle	1540-1630	1.07	1.648 - 1.744 × 10 ⁶
Water	1520	1.000	1.520 × 10 ⁶

Impedance Matching

- Characteristic impedance can be adjusted using different viscosities of oil in rubber in the $\lambda/4$ transformer
- Different consistency used for skull bone and muscle for maximum power transfer
- Backing material: reflects energy of piezoelectric material back toward $\lambda/4$ transformer (amount chosen appropriately)

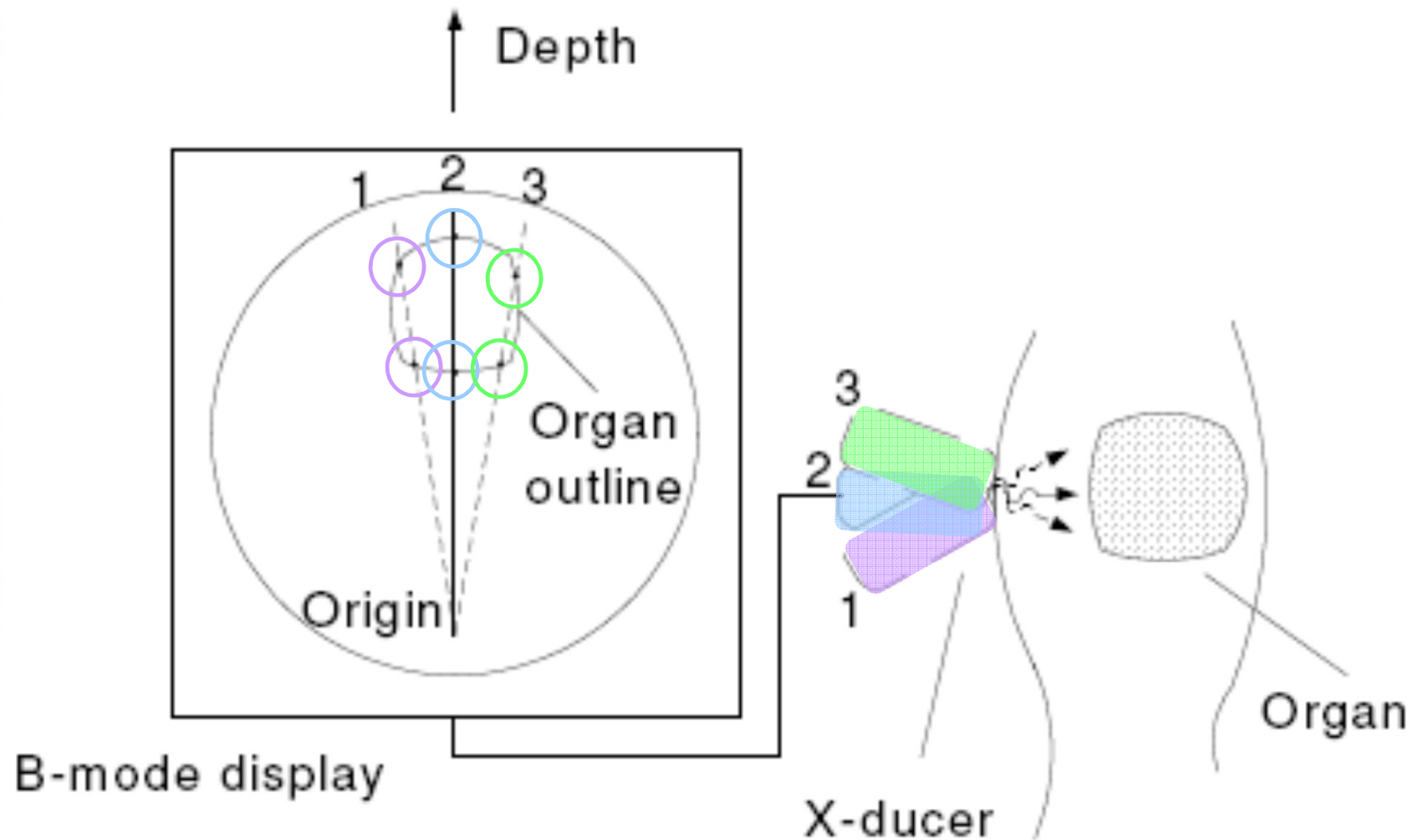
A-Scope Ultrasound Imaging



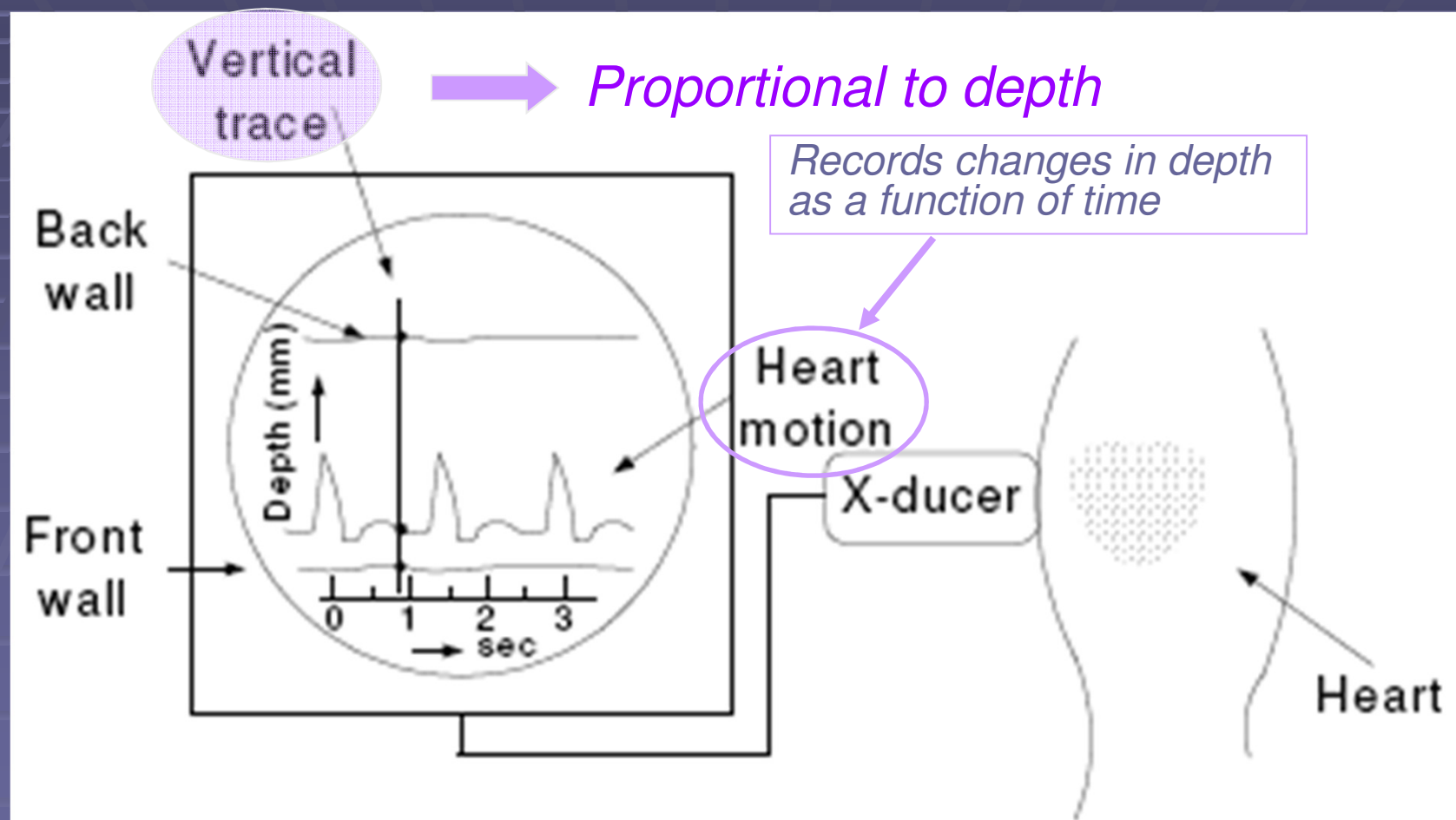
A-Scope Ultrasound Imaging

- Trace measures time elapsed from transmit pulse to return (time of travel)
- Time of round trip travel is converted to distance to determine depth of object imaged
- Planar view (depth and breadth) acquired using B-scope.

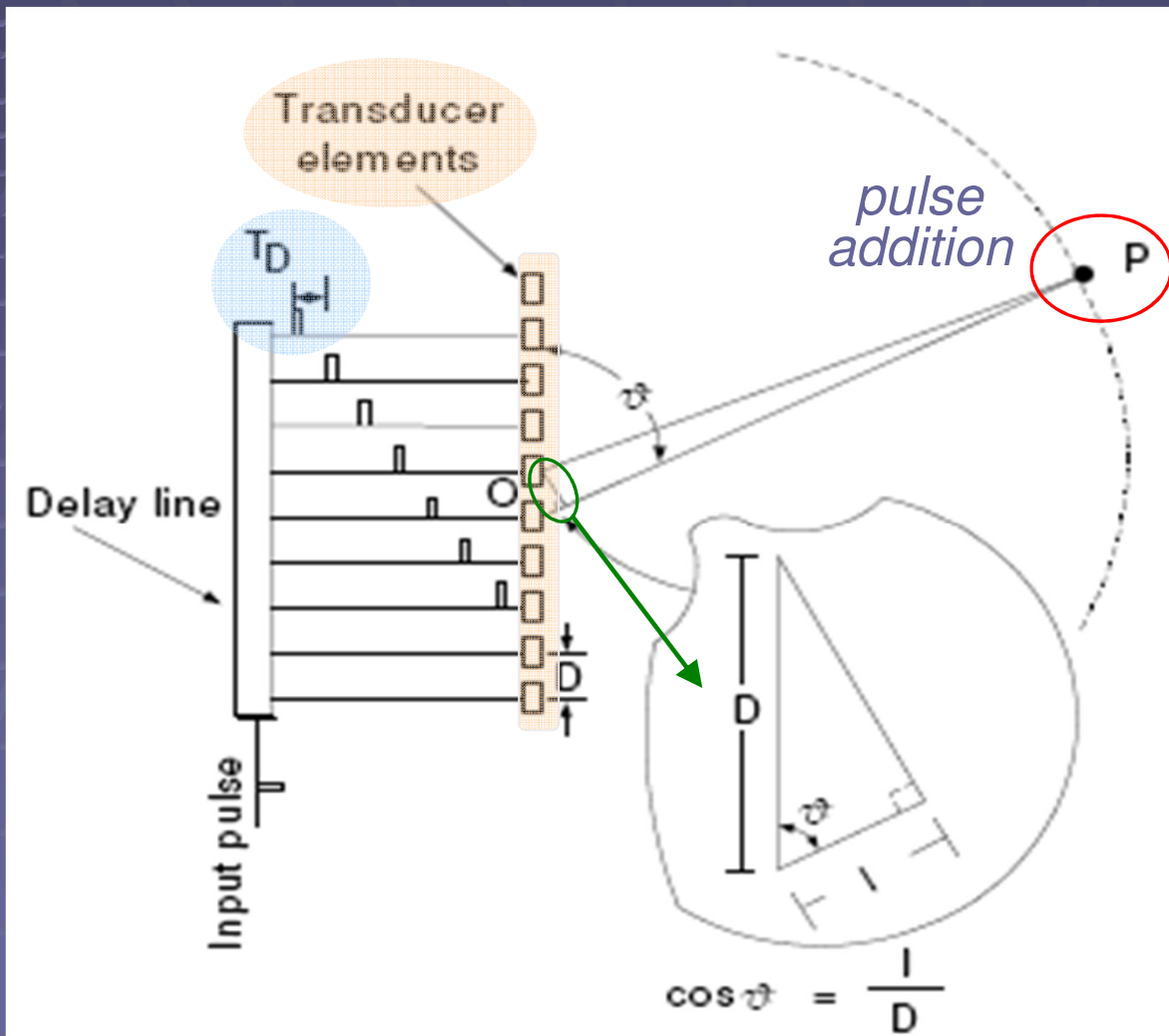
B-Scope Ultrasound Imaging



M-Mode Display



Phased Array

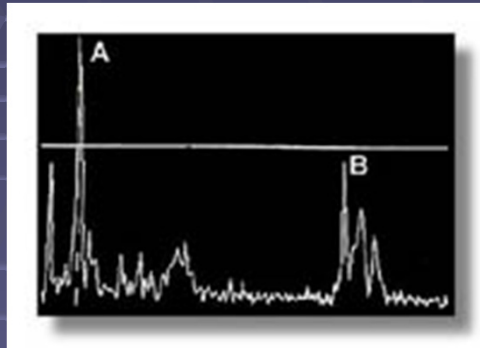


$$\cos \vartheta = \frac{l}{D}$$

$$l = c T_D$$

$$\cos \vartheta = \frac{c T_D}{D}$$

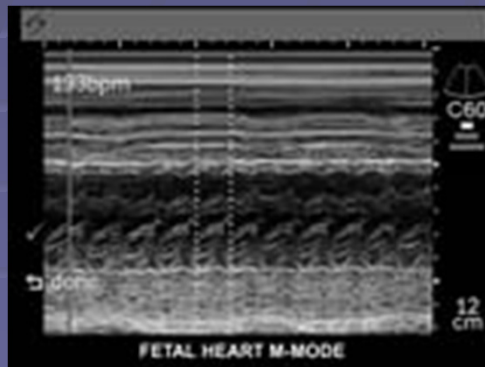
Ultrasound Imaging Modes



A-mode
(no longer used)



B-mode
"Brightness"

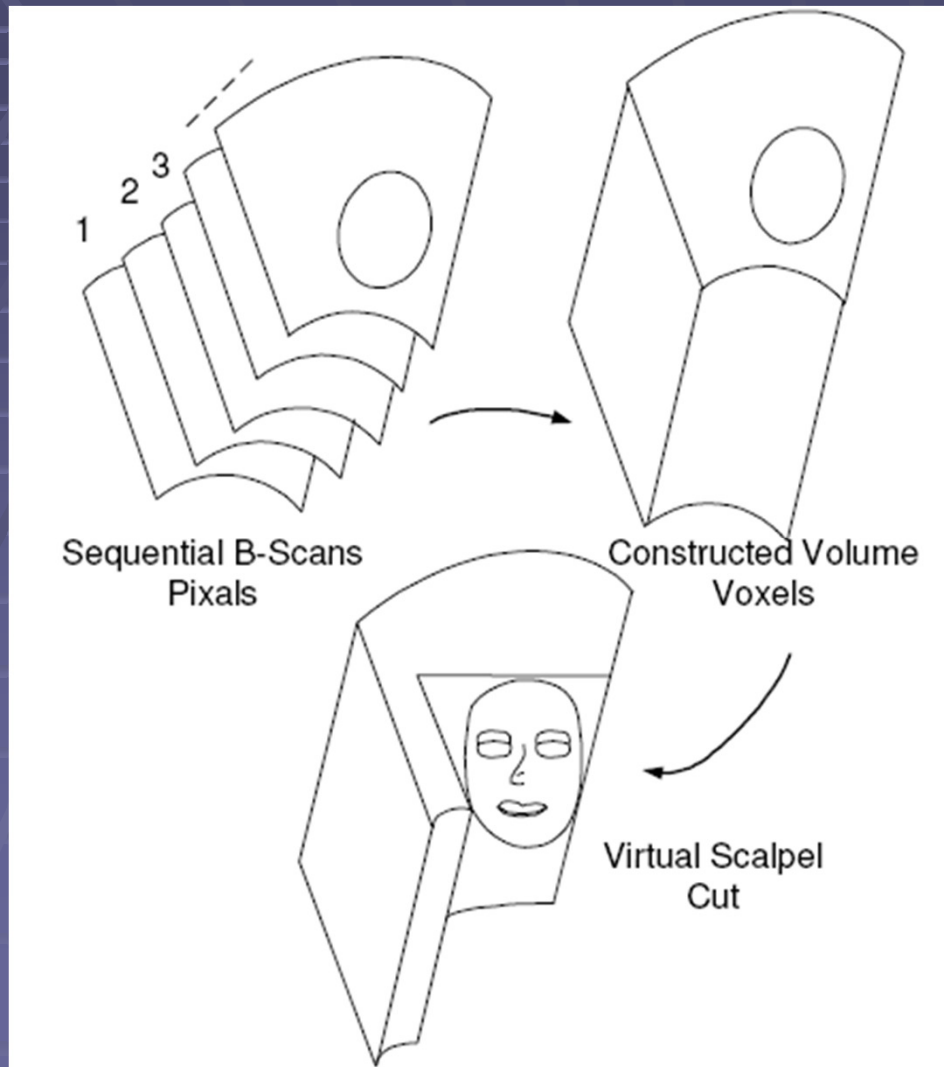


M-mode
"Motion"



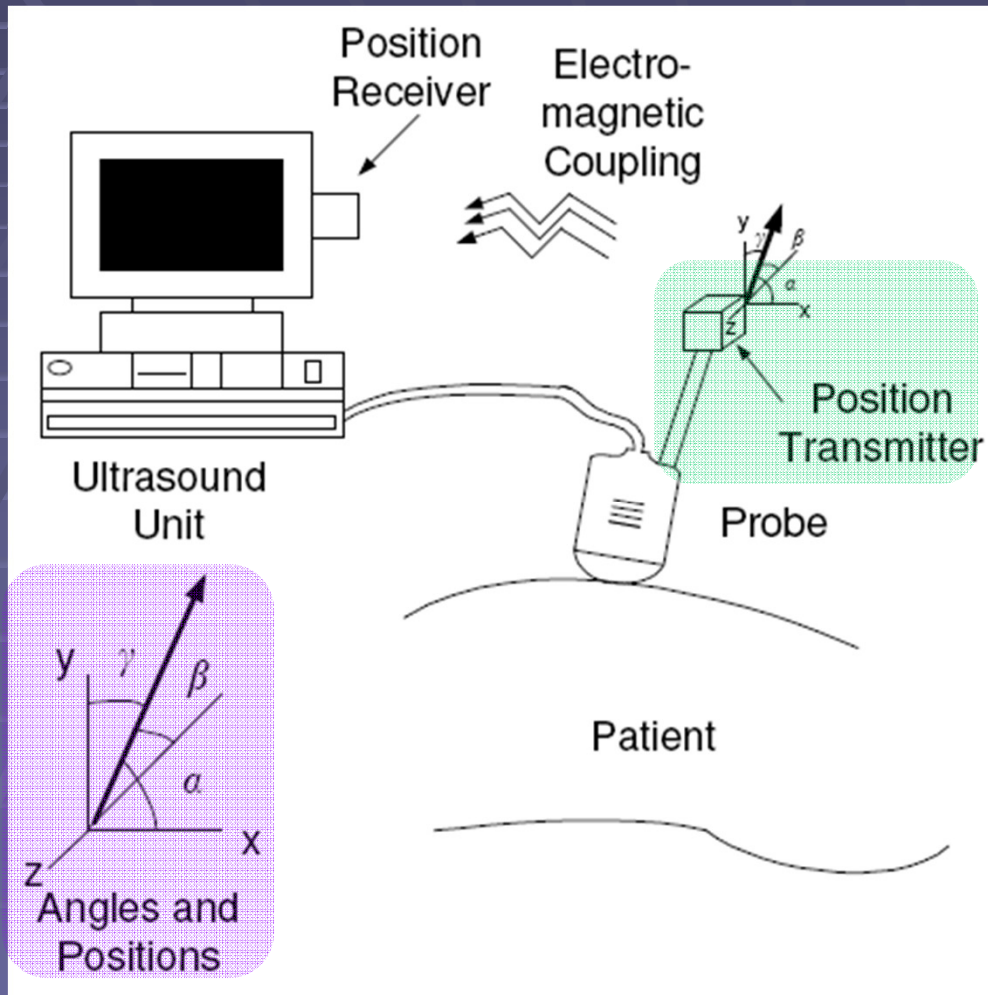
2D real time
(phased array)

3D and 4D Ultrasound Imaging



- B-mode images acquired at electronic speeds (10 to 60 per second) using phased array transducers.
- Successive x-y planes along z-direction stored in computer memory.
- Pixels converted to voxels of constant color or grey scale.
- Set of images used to construct a volume.

3D and 4D Ultrasound Imaging



- Position transmitter senses x,y,z position and relative angle.
- Position info. is used to accurately color the position voxels.
- 4D Ultrasound: 3D images processed in real time (30 frames/s).
- 2D array of transducers.

Harmonic Imaging

- Microbubbles – ultrasound contrast agent
- Used to image smaller and deeper vessels
- Bubbles in blood must be smaller than the smallest capillaries in the lungs ($\sim 10 \mu\text{m}$)
- Bubble creates air-blood boundary, reflects ultrasound
- Bubble can resonate at frequencies of diagnostic ultrasound

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Harmonic Imaging

- Bubble can resonate at frequencies of diagnostic ultrasound
- Improves reflection properties and introduces harmonics of incident US freq.
- Bubbles burst → enhance second harmonic

Ultrasound Resolution

&

Doppler Effect