

### Videos of optimization

Genetic Algorithm. Learning to walk - OpenAl Gym https://www.youtube.com/watch?v=uwz8JzrEwWY

Genetic algorithms - evolution of a 2D car in Unity https://www.youtube.com/watch?v=FKbarpAlBkw

### **Optimization in nature**



Source: P. Perona, IHW -ETH

### **Optimization in nature**



Source: P. Perona, IHW –ETH

## **Optimization in rivers**

#### Braided river, Denali National Park, Alaska



Source: http://www.nicki.com/photos/deadlyphoto/2457635320/

## **Optimization in rivers**

A meandering river (The meandering Tigre River, Argentina)



## **Optimization of Flow networks**

 Flow network optimization (Klarbring et al, 2003) Ground structure approach Minimize dissipation / pressure drop







# WHAT IS OPTIMIZATION?

- "Making things better"
- "Generating more profit"
- "Determining the best"
- "Do more with less"



# Why OPTIMIZATION?



# Why OPTIMIZATION? (Cont.)

Is there one aircraft which is the fastest, most efficient, quietest, most inexpensive, most light weight ?



https://b-reddy.org/how-much-will-your-weight-matter-when-going-to-mars-spacex-style/

# Why OPTIMIZATION? (Cont.)



## **HISTORICAL PERSPECTIVE**

#### □ Lagrange (1750):

- □ Cauchy (1847):
- Dantzig (1947):
- **Kuhn, Tucker (1951):**
- Karmakar (1984):
- Bendsoe, Kikuchi (1988):

#### **Constrained minimization**

Steepest descent Simplex method (LP) **Optimality conditions** Interior point method (LP)

Topology optimization

# **OPTIMIZATION**



# LOCAL AND GLOBAL OPTIMA (Maximization)



https://kevinbinz.com/2015/08/05/an-introduction-to-natural-selection/

## **Optimization Problems**



## **Constrained Optimization**



https://designinformaticslab.github.io/productdesign\_tutorial/2016/11/20/ansys.html

### LINEAR PROGRAMMING

### **Maximization Problem**

Example The Beaver Creek Pottery Company produces bowls and mugs. The two primary resources used are special pottery clay and skilled labour. The two products have the following resource requirements for production and profit per item produced (that is, the model parameters).



Resource available: 40 yours of labour per day and 120 pounds of clay per day. How many bowls and mugs should be produced to maximizing profits give these labour resources?

#### **LP Model Formulation**

#### A Maximization Example

- Product mix problem Beaver Creek Pottery Company
- How many bowls and mugs should be produced to maximize profits given labor and materials constraints?
- Product resource requirements and unit profit:

Product	Labor (hr/unit)	Clay (lb/unit)	Profit (\$/unit)
Bowl		4	40
Mug	2	3	50

**Resource Requirements** 

#### A Maximization Example (Cont.)

Let xi be denoted as xi product to be produced, and



#### A Maximization Example (Cont.)

Step 1: define decision variables

Let

x<sub>1</sub>=number of bowls to produce/day x<sub>2</sub>= number of mugs to produce/day

Step 2: define the <u>objective function</u> maximize  $Z = 7740X_1 + 50X_2$ where Z = profit per day

Step 3: state all the <u>resource constraints</u>  $1 \times 12 \times 540$  hours of labor (resource constraint 1)  $4 \times 13 \times 540$  pounds of clay (resource constraint 2)

Step 4: define non-negativity constraints

 $X_1 \ge 0, X_2 \ge 0$ 

Complete Linear Programming Model: Maximize  $Z = 40X_1 + 50X_2$ Subject to:  $1X_1 + 2X_2 \le 40$   $4X_1 + 3X_2 \le 120$  $X_1, X_2 > 0$ 

#### **A FEASIBLE SOLUTION**

• A **feasible solution** does not violate any of the constraints:

Example 
$$x_1 = 5$$
 bowls  $x_2 = 10$  mugs  $Z = 40(5) + 50(10) = 700$ 

Labor constraint check:

$$1(5) + 2(10) = 25 < 40$$
  
within constraint

Clay constraint check:

$$4(5) + 3(10) = 70 < 120$$
  
within constraint

#### **An INFEASIBLE SOLUTION**

An infeasible solution violates at least one of the constraints:

Example  $x_1 = 10$  bowls  $x_2 = 20$  mugs  $Z = 7/40^{\circ}$ 

Labor constraint check: l(10) + 2(20) = 50 < 40 (N0)Violates constraint

## Graphical Solution of Maximization Labor Constraint Area

Maximize  $Z = $40x_1 + $50x_2$ subject to:

$$1x_1 + 2x_2 \le 40 4x_1 + 3x_2 \le 120 x_1, x_2 \ge 0$$



#### **Clay Constraint Area**

Maximize  $Z = $40x_1 + $50x_2$ subject to:

$$1x_{1} + 2x_{2} \le 40$$
  

$$4x_{1} + 3x_{2} \le 120$$
  

$$x_{1}, x_{2} \ge 0$$



**Clay Constraint Area** 

#### **Graph of Both Model Constraints**

Maximize  $Z = $40x_1 + $50x_2$ subject to:

$$1x_{1} + 2x_{2} \le 40$$
  

$$4x_{1} + 3x_{2} \le 120$$
  

$$x_{1}, x_{2} \ge 0$$



**Graph of Both Model Constraints** 

#### **Feasible Solution Area**

Maximize  $Z = $40x_1 + $50x_2$ subject to:

$$1x_{1} + 2x_{2} \le 40$$
  

$$4x_{1} + 3x_{2} \le 120$$
  

$$x_{1}, x_{2} \ge 0$$



**Feasible Solution Area** 

#### **Objective Function Solution = \$800**

Maximize  $Z = $40x_1 + $50x_2$ subject to:

$$1x_{1} + 2x_{2} \le 40$$
  

$$4x_{1} + 3x_{2} \le 120$$
  

$$x_{1}, x_{2} \ge 0$$



**Objection Function Line for Z = \$800** 

#### **Alternative Objective Function Solution Lines**

Maximize  $Z = $40x_1 + $50x_2$ subject to:

$$1x_1 + 2x_2 \le 40 4x_1 + 3x_2 \le 120 x_1, x_2 \ge 0$$



**Alternative Objective Function Lines** 

#### **Identification of Optimal Solution**

Maximize  $Z = $40x_1 + $50x_2$ subject to:

$$1x_{1} + 2x_{2} \le 40$$
  

$$4x_{1} + 3x_{2} \le 120$$
  

$$x_{1}, x_{2} \ge 0$$



**Identification of Optimal Solution** 

#### **Optimal Solution Coordinates**

Maximize  $Z = $40x_1 + $50x_2$ subject to:

$$1x_{1} + 2x_{2} \le 40$$
  

$$4x_{1} + 3x_{2} \le 120$$
  

$$x_{1}, x_{2} \ge 0$$



**Optimal Solution Coordinates** 

#### **Extreme (Corner) Point Solutions**

Maximize  $Z = $40x_1 + $50x_2$ subject to:

$$1x_1 + 2x_2 \le 40 4x_1 + 3x_2 \le 120 x_1, x_2 \ge 0$$



**Solutions at All Corner Points** 

#### Solution with Excel (Show in class)

Product mix problem - Beaver Creek Pottery			
Number	1	2	
Profit	40	50	
Optimal x	24	8	
Benefit	1360.0		
Constraints:			
$1x1 + 2x2 \le 40$	0		
$4x1 + 3x2 \le 120$	0		
x1, x2 $\ge$ 0			

# **ROBUST DESIGN**



**Robust design:** a design whose performance is insensitive to variations.